

MASTERS SERIES

- Scoring to remain the same as in previous years i.e. based on individual Stableford points.
- **Changes;**
 - All single day (weekend only) Individual Stableford events (no tours) are eligible;
 - Aggregate of highest 4 daily scores will determine finishing positions;
 - Tied finishing position points will be aggregated and then divided by the number of tied positions to determine prizes;
 - Minimum of 4 games required to qualify for prizemoney; and
 - Prizemoney – 29.38% of the Prize Pool to the first 5 positions only.

SUPA-TEAM CHALLENGE

- Each and every Hacker will be selected in a Supa-Team which will remain constant for the whole year
- Initial teams for 2025 will be the same as those selected for the initial event of the year
- Teams will be known as;
 - **THE SUPA-CATS**
 - **THE SUPA-DOGS**
 - **THE SUPA-ROOS**
 - **THE SUPA-SWANS**
- The Team Base Handicap is the sum of the GA handicaps of each initial team member and shall remain fixed for the whole year (**TBH**)
- After each day’s play;
 - the individual score of each Supa Team member will be summed to determine a Team Points Total (**TPT**)
 - the individual GA handicaps of each Supa Team member on the day will also be summed (**TGA**)
 - the total team points **TPT** will be adjusted up or down by the difference between **TBH** and the **TGA**

Example

EXAMPLE - ONE			
Total team points scored on the day (TPT)			147
Supa Team Base Handicap (TBH)	83.4		
Sum of GA team handicaps on the day (TGA)	72.9		
		Difference	10.5
		Supa Team adjusted score	157.5
EXAMPLE - TWO			
Total team points scored on the day (TPT)			147
Supa Team Base Handicap (TBH)	83.4		
Sum of GA team handicaps on the day (TGA)	94.8		
		Difference	-11.4
		Supa Team adjusted score	135.6

- Each player’s individual stableford points scored throughout the year will be added to their Supa Team each time he/she plays including each day of a tour (except any special weekday events);
- There is no limit to the number of players in each team. New players will be assigned a Supa Team; and
- All players in the winning Supa Team will share in the prizemoney in direct proportion of the number of games played relative to the team’s total games.
- Prizemoney – 41.25% of the Prize Pool

NOTE – this does not mean a player is in the same daily team all year. Only the Supa Team remains constant and players will form part of different teams for daily events and tours as usual however, their score on those days will still accrue to their Supa Team.

Hackers Attendance & Consistency Award – ‘HACA’

- **Changes;**
- **Points will be awarded on every Hacker’s day outing conducted throughout the year including while on tour (except any special weekday events) as shown below according to finishing position and not the actual stableford points scores;**
- **For purposes of scoring HACA points, all tied finishing position points will be aggregated and then divided by the number of tied positions and points allocated equally; and**
- **All points will be calculated to 2 decimal places.**

- **INDIVIDUAL EVENTS**
Calculated on the results of each day’s play including whilst on tour.
 - **30 points for the Winner**
 - **25 points for Runner Up**
 - **20 points for 3rd placed**
 - **19 points for 4th placed and reducing by 1 point per position thereafter to the end of the field.**

- **PLAYING GROUP EVENTS**
Calculated on the results of each day’s play including whilst on tour.
 - **5 points to each Winning Group member**
 - **4 points to each Runner Up Group member**
 - **3 points to each 3rd placed Group member**
 - **2 points to each 4th placed Group member**
 - **1 point to each Group member thereafter**

- **TEAMS EVENT**
Calculated on the results of each day’s play including whilst on tour.
 - **5 points to each Winning Team member**
 - **4 points to each Runner Up Team member**
 - **3 points to each 3rd placed Team member**
 - **2 points to each 4th placed Team member**

- **Minimum of 5 rounds required to qualify for prizes;**
- **Placegetters determined by the Average in descending order of the total HACA Points each player receives during the year; and**
- **Prizemoney – 41.25% of the Prize Pool to the first 10 positions only**

Projected current dividends based on the likely estimated pool will be shown on the progress report of each competition throughout the year.
